



FIFA ONLINE TOURNAMENTS

Tournament Rules

FIFA Online Tournament Rules

This page contains the rules about the gameplay and player behavior within our tournaments. Every gamer must be aware of the behavior guidelines and online tournament rules.

1. General Rules

1.1 The Player is a single person and cannot substitute another individual in their place to play matches under their Gamer ID during the tournament at any time. A player can only register with one account/ Gamer ID. A slot in the tournament cannot be transferred to another player, nor can another player play under this Gamer ID. Each Gamer ID will be directly tied to the participant during the tournament.

1.2 The Player assumes that each participant who enter a tournament is aware of all the rules. Insufficient knowledge of the rules cannot be used as an excuse for breaking the rules.

1.3 Every participant who breaks a rule, will be subject consequences. The consequence will be decided by the Tournament Coordinator. Examples of punishments are: 5-0 loss, replay, deduction of points, dismissal from tournament (forfeits), a temporary or permanent ban for future participation.

1.4 Tournament formats will be announced before each event and sent to the participants. Contact information, Gamer ID, and timelines for completing the match will be sent to each player.

1.5 Matches need to be played within the times the tournament format shows.

1.6 Gamers who participate are required to play with the Gamer ID (PSN/XBOX Account) they have specified.

1.7 The Gamer ID which is being used has to equal to the Gamer ID shown on the roster.

1.8 Every player is responsible for his own connection and has to have a good internet connection to avoid possible 'lag'.

1.9 Complaining about losing a game incorrectly after a match cannot be taken into account in the final outcome of a match. If there are reasons to suspect that your opponent is not playing by the rules or serious lag occurs for a long time, report this to the Tournament Coordinator before your opponent has taken benefit of the problem. (The beginning of the game.)

2. Tournament Guidelines

2.1 Tournaments will be arranged offline by the Tournament Coordinator in "World Cup" format. This means that there will be Groups with the top two players advancing from each group. This also



guarantees a minimum of 3 matches. The Tournament Coordinator will communicate groups and next matches with players.

2.2 The player who plays 'home' in the game (listed first in the tournament format) is responsible for starting a match.

2.3 Both opponents are responsible for contacting each other and playing the game. Contact information will be distributed by the Tournament Coordinator.

2.4 Matches are to be played by the deadline.

3. Specific game settings FIFA

3.1 General Settings;

- Settings: Standard settings
- Match duration: 12 minutes (6 minutes per half)
- Game speed: Normal
- Weather: Optional
- Level: Legendary

3.2 All matches should be played by a 'Friendly Match.'

3.3 All matches must be played with the online squads, not teams customized by the player.

3.4 When the EA servers are going down during a match, and all the participants of the tournament are getting kicked out of the match, the specific match of that round will be played again.

3.5 When 2 players can't connect in a private match, they won't receive any game points. If there is a possibility, the players can play the match after the group stage. The Tournament Coordinator will decide if there is time enough for the replay.

3.6 When the connection is lost, the match will be replayed from the start. If the second game also ends due to loss of connection players are permitted one final match. In the case that all three games end due to connection loss the person who was winning in the majority of those games will advance in the tournament.

3.7 Tournament with group stage:

- The top 2 players in each group will qualify for the knock-out (playoff) stage:
- When the game points are the same, goal average will decide who is going to the knock-out stage.
- When the goal average is the same, the points head-to-head decide who is going to the knock-out stage.
- When the points head-to-head are the same, the scored goals(overall) will decide who is going to the playoff stage.
- When the scored goals (overall) are the same, there will be played a new match between the two players. When that match is a tie, there will be a new match.



3.8 Playoff stage:

- All rounds in the knock-out stage will be 1 match
- When it's a tie, the match is replayed until there is a winner.

3.9 Players can ONLY play with club teams.

3.10 Players can change your team during the tournament.

4. Reporting scores

4.1 How do I report scores? Take a screen shot of the score and send to the Tournament Coordinator within 30 minutes of completing the match. Only the winner must report the score.

4.2 If someone deliberately passes the wrong score, the player in question may be excluded from the event.

4.3 When both players report no score (or when needed proof of the score) to the Tournament Coordinator will disqualify each player.

5. Behavior rules

5.1 All participants in Pro Player tournaments must treat each other respectfully. No cussing, name calling, or other foul language.

5.2 When a participant has hurtful, offensive, or racist expressions towards his/her opponent, he will be immediately be disqualified and disciplinary measures will be taken.

5.3 In cases of fraud and/or cheats, a participant will be disqualified immediately, and disciplinary measures will be taken.

